Chapter 1.Importance of modeling

- 1. Explain SDLC of UML.
- 2. What is modeling? What are the four principle of modeling?
- 3. Explain conceptual model of UML.
- 4. Explain object modeling technology by Ram Baugh.
- 5. Explain different relationships.
- 6. What is UML? Where it is used.
- 7. State and explains things in UML.
- 8. Give importance of modeling.
- 9. Describe Architecture of UML.
- 10. Explain UML Meta Model.

Chapter 2.Class Modeling

- 1. Define the following and explain them with examples:
 - i. Association.
 - ii. Object.
 - iii. Class.
 - iv. Link attributes.
 - v. Constraints.
 - vi. Multiplicity.
 - vii. Role.
 - viii. Qualification.
 - ix. Generalization.
 - x. Aggregation.
 - xi. Attribute.
 - xii. Multiple inheritances.
 - xiii. Operation.
 - xiv. Propagation of operation.
 - xv. Link and association.
- 2. What is object diagram? Explain its symbols/ notations and give example it.
- 3. Differentiate between Association and Aggregation.
- 4. What is class diagram? Explain its symbols/notations and give example it.
- 5. Draw object Diagram for :
 - i. College admission process.
 - ii. Super shop management system.
- 6. Draw class diagram for :
 - i. ATM.
 - ii. Hospital Management.
 - iii. Library management.
 - iv. Online Bus Reservation.

Chapter 3: Basic Behavioral modeling

- 1. What is use case diagram? Explain its symbols/notations and give an example.
- 2. What is Sequence diagram? Explain its Symbols/notations and give an example.
- 3. Draw Use case Diagram for :
 - i. Online Airline Reservation System.
 - ii. Hospital management.
 - iii. Hotel Management.
 - iv. Print result from MSBTE website.
- 4. Draw Sequence Diagram for:
 - i. Student Registration System.
 - ii. Placing purchase order.
 - iii. Vote card Application.